

ISSUE
No. 1

THE ADVENTURES OF

RUSH LIGHT



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TOO FAST TO STOP

CREATED BY
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AN ICON VAULT COMICS ORIGINAL

Rush Light and all related characters are
part of the Icon Vault Universe.

MERIDIAN CITY - 11:47 P.M.

Twenty minutes ago, an armored convoy left Helix Labs carrying a prototype kinetic battery - enough stored motion to power half the city.



I should have waited for backup. But I was already here.



Then keep up.



First clean win. That was the plan.





The trap kills momentum instantly. My body stops. The world does not.



Okay. New rule: do not run into the red boxes.

Help! The ceiling!



I see you. Hold still!



Deadstop has the battery. The convoy can wait. This man cannot.





You mistake speed for control.



I mistake stealing a city battery for a crime.



This battery remembers every movement it absorbs.



Tonight, Meridian learns what happens when all that motion is taken away.

Deadstop disappears. I choose the people he left under the wreckage.



He did not get away. I stopped this from becoming a body count.



You lost him.



PARAMEDIC: Three injuries. No fatalities.



Every object he froze is carrying the same red residue. He left me a trail.



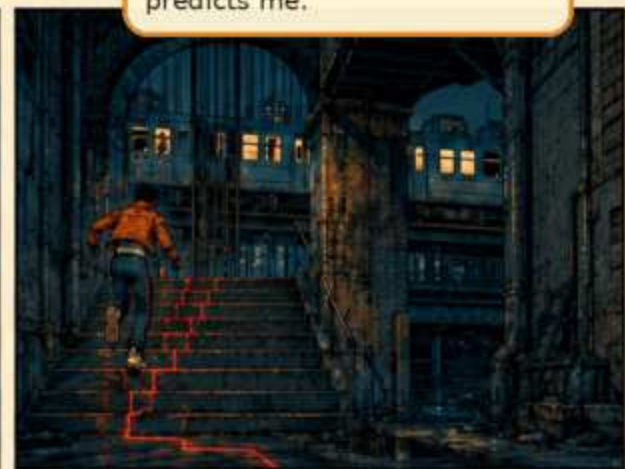
The trail only appears when something moves through it.



Chase the man and he predicts me.



Follow the things he stopped...



...and he leads me home.

ABANDONED MERIDIAN RAIL DEPOT



Inside: bolts, glass and rain, all frozen in the middle of a fall.

A museum of bad decisions.



Every object remembers where it was going.



You always narrate your crimes?

Only for students. Keep moving and the room will finish the lesson.





Found you.

No. I positioned you.



You enter every problem in a straight line.



My momentum is gone - but I am not falling.



Predictable.

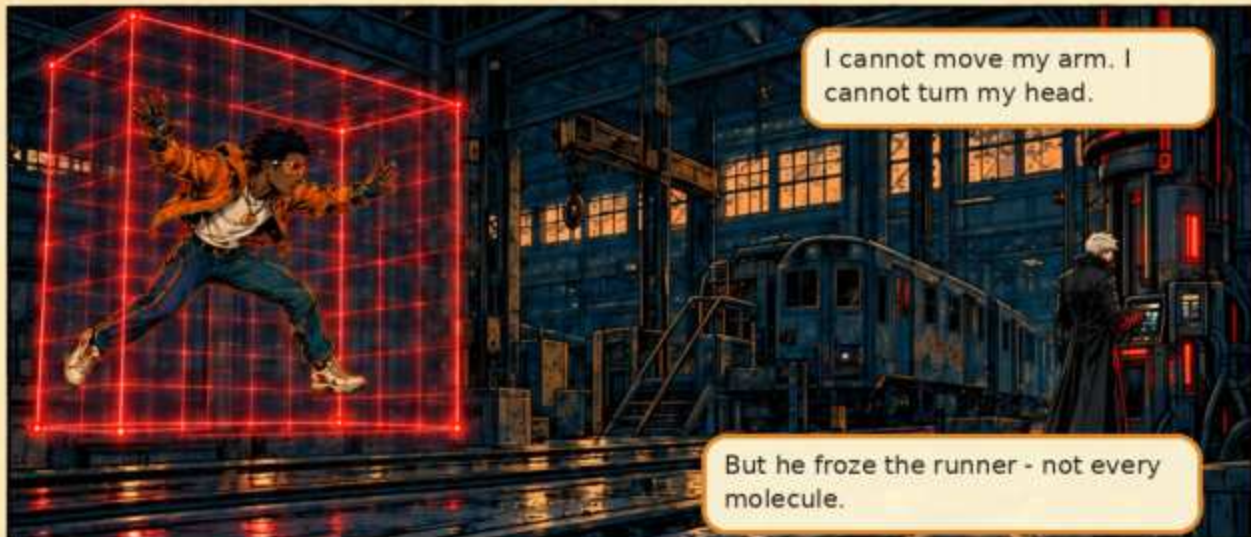
The stolen battery is not powering his machine. It is charging it.

What are those marks on the map?

Hospitals. Bridges. Trains. Every place Meridian cannot afford to stop.

You are freezing the whole city.

I am ending its addiction to motion.





Listen.



Every vehicle, machine and moving object inside the red nodes loses its momentum at once.



The city...



At last, Meridian is still.



Everybody buckled?



What are you doing?



Moving you one at a time. No sudden acceleration.

Are we flying?



Speed is easy. Control is work.





RUSH: Do not touch the red fields. Mark the edges.

RUSH: Clear people first. Machines second.



DISPATCH: Frozen zones at Central Bridge, Mercy Hospital and the northbound rail.



RUSH: Split your teams. I will break the source.



Deadstop is mine.



One block.

One breath.

One life at a time.

Every rescue teaches me the same thing.

Fast is not how quickly I leave. It is how many people I bring with me.

**MERIDIAN CLOCK TOWER - THE CENTER OF
DEADSTOP'S NETWORK**



You chose the crowd.



Every time.

**Then you will always arrive
too late.**



**You built your machine inside a
clock. Watch me.**





You keep catching the punch...

Straight lines. Simple choices.



His left gauntlet fires a fraction before the right.

Same interval. Every time.



Found the gap.

No rhythm.

No straight line.

Stop moving!

That is literally your thing.

KRAK

Catch up.

Every stolen ounce of motion is coming back at once.



You damaged the regulator.



Can you shut it down?



Will you?



Yes.



No.

Chase the villain...

...or stop the collision.

Not a hard choice.

Tight spiral. Bleed the charge one layer at a time.

Do not outrun it. Guide it.

VVRRROOM



I know.

I know that, too.

OFFICER: The city is moving again. Deadstop got away.

OFFICER: You saved a lot of people.

My name is Rush Light.

FAST ENOUGH TO LEAVE. STRONG ENOUGH TO STAY.

ICON
VAULT

COMICS

UNLOCK THE VAULT